

Object

fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetObjectInfo	operator new@[@]
MakeZombie	GetTitle	operator delete
DoError	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
TObject	InheritsFrom	operator delete@[@]
operator=	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	Paint	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	Obsolete
Execute	SaveAs	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	
GetOption	operator new	

AliTOFChannelOnlineStatusArray

kTOFOnlineUnknown	kTOFPulser
kTOFOnlineOk	kTOFNoiseUnknown
kTOFOnlineBad	kTOFNoiseOk
kTOFHWUnknown	kTOFNoiseBad
kTOFHWOk	kTOFNoiseReset
kTOFHWBad	kTOFNoise
kTOFHWReset	fSize
kTOFHW	fArray
kTOFPulserUnknown	fLatencyWindow
kTOFPulserOk	fgIsA
kTOFPulserBad	
kTOFPulserReset	
@~AliTOFChannelOnlineStatusArray	GetStatus
AliTOFChannelOnlineStatusArray	SetHWStatus
AliTOFChannelOnlineStatusArray	SetPulserStatus
AliTOFChannelOnlineStatusArray	SetNoiseStatus
operator=	GetLatencyWindow
GetSize	HasLatencyWindow
SetStatus	Class
SetHWStatus	Class_Name
SetPulserStatus	IsA
SetNoiseStatus	ShowMembers
SetLatencyWindow	