

TObject		
fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetObjectInfo	operator new@[C]
MakeZombie	GetTitle	operator delete
DoError	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
TObject	InheritsFrom	operator delete@[@]
operator=	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	Paint	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	Obsolete
Execute	SaveAs	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	
GetOption	operator new	

AliTOFRawStream			
kPadXError	fTime	fInsideLTM	fgkStrip0MapCrate2[2147]
kPadAlongStripError	fToT	fInsideTRMchain0	fgkStrip1MapCrate2[2147]
kPlateError	fLeadingEdge	fInsideTRMchain1	fgkStrip0MapCrate3[2147]
kStripError	fTrailingEdge	fDataBuffer[72]	fgkStrip1MapCrate3[2147]
kSectorError	fErrorFlag	fPackedDataBuffer[72]	fgkModule0MapCrate0[2147]
kDDLMinError	fSector	fLocalEventCounter[72]	fgkModule1MapCrate0[2147]
kDDLMaxError	fPlate	fLocalEventCounter[72]	fgkModule0MapCrate1[2147]
kDDLdataReading	fStrip	fLocalEventCounter[72]	fgkModule1MapCrate1[2147]
kDDLDecoder	fPadX	fLocalEventCounter[72]	fgkModule1MapCrate2[2147]
fRawReader	fPadZ	fChainBunchID[13]	fgkModule1MapCrate2[2147]
fTOFrawData	fPackedDigits	fEventID	fgkModule0MapCrate3[2147]
fDecoder	fWordType	fNewDecoderVersion	fgkModule1MapCrate3[2147]
fDecoderV2	fSlotID	fgkddIBCshift[72]	fgkChannelMap0[5][19]
fDDL	fACQ	fgApplyBCCorrections	fgkChannelMap2[5][19]
fTRM	fPSbit	fgkStrip0MapCrate0[2147]	fgkChannelMap2[5][19]
fTRMchain	fTDCerrorFlag	fgkStrip1MapCrate0[2147]	fgkChannelMap2[5][19]
fTDC	fInsideDRM	fgkStrip0MapCrate0[2147]	fgkChannelMap2[5][19]
fTDCchannel	fInsideTRM	fgkStrip1MapCrate0[2147]	fgkChannelMap2[5][19]
@~AliTOFRawStream	GetACQ	Raw2Digits	SetV2718Patch
AliTOFRawStream	GetErrorFlag	Raw2SDigits	SetRawReader
AliTOFRawStream	GetDecoderVersion	EquipmentId2VolumeID	GetDataBuffer
AliTOFRawStream	SetDDL	EquipmentId2VolumeID	GetPackedDataBuffer
operator=	SetTRM	Equip2VolInplate	ResetDataBuffer
Next	SetTDC	Equip2VolInstrip	ResetPackedDataBuffer
LoadRawData	SetTRMchain	Equip2VolInpad	ResetBuffers
GetDDL	SetTDCchannel	Equip2VolInpadX	LoadRawDataBuffers
GetTRM	SetDecoderVersion	Equip2VolInpadZ	LoadRawDataBuffersV2
GetTDC	GetRawData	GetDDLnumberPerSector	SetApplyBCCorrections
GetTRMchain	SetSector	GetSectorNumber	GetEventID
GetTDCchannel	SetPlate	Geant2DDL	LTM2VolumeID
GetSector	SetStrip	Geant2TRM	VolumeID2LTM
GetPlate	SetPadZ	Geant2TDC	GetField
GetStrip	SetPadX	Geant2Chain	Class
GetPadZ	GetBCCorrections	Geant2Channel	Class_Name
GetPadX	GetDDLBCshift	Geant2EquipmentIdsA	
GetToFBin	GetLocalEventCounter[72]	GetDDL	ShowMembers
GetToTbin	GetLocalEventCounter[72]	GetDDL	
GetLeadingEdge	GetLocalEventCounter[72]	GetDDL	
GetTrailingEdge	GetLocalEventCounter[72]	GetDDL	
GetPSbit	GetChainBunchID	GetDecoderV2	