

Object		
fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetObjectInfo	operator new@[@]
MakeZombie	GetTitle	operator delete
DoError	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
TObject	InheritsFrom	operator delete@[@]
operator=	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	Paint	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	Obsolete
Execute	SaveAs	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	
GetOption	operator new	

AliTPCPRF2D	
fcharge	fPadDistance
fY1	fOrigSigmaX
fY2	fOrigSigmaY
fNYdiv	fChargeAngle
fNChargeArray	fPadAngle
fChargeArray	fSigmaX
fHeightFull	fSigmaY
fHeightS	fMeanX
fShiftY	fMeanY
fWidth	fInterX
fK	fInterY
funParam[5]	fType[5]
fNPRF	fCurrentY
fNdiv	fDYtoWire
fDStep	fDStepM1
fKNorm	fgkDegoRad
fInteg	fgkSQRT12
fGRF	fgkNPRF
fK3X	fgIsA
fK3Y	
@~AliTPCPRF2D	SetInterpolationType
AliTPCPRF2D	SetGauss
Update	SetCosh
GetGRF	SetGati
GetGRF	SetParam
GetPRF	SetNdiv
DrawX	GetSigmaX
DrawPRF	GetSigmaY
DrawDist	Update1
GenerDrawXHisto	UpdateSigma
GenerDrawHisto	GetPRFActiv
GenerDrawDistHisto	DrawComment
SetPad	AliTPCPRF2D
SetChevron	operator=
SetChParam	Class
SetY	Class_Name
SetChargeAngle	IsA
SetCurrentAngle	ShowMembers
SetPadAngle	