

TCollection	
fgCurrentCollection	fSize
fgGarbageCollection	kInitCapacity
fgEmptyingGarbage	kInitHashTableCapacity
fgGarbageStack	fgIsA
kIsOwner	
fName	
@~TCollection	IsFolder
operator=	IsOwner
PrintCollectionHeader	IsSortable
GetCollectionEntryName	
PrintCollectionEntry	MakeIterator
Add	MakeReverseIterator
AddVector	Paint
AddAll	Print
AssertClass	Print
Browse	Print
Capacity	Print
Clear	RecursiveRemove
Clone	Remove
Compare	RemoveAll
Contains	RemoveAll
Contains	SetCurrentCollection
Delete	SetName
Draw	SetOwner
Dump	Write
FindObject	Write
operator()	GetCurrentCollection
FindObject	StartGarbageCollection
GetEntries	GarbageCollect
GetName	EmptyGarbageCollection
GetObjectRef	Class
GetSize	Class_Name
GrowBy	IsA
Hash	ShowMembers
IsArgNull	
IsEmpty	

TSeqCollection
fSorted
fgIsA
@~TSeqCollection
Changed
Add
AddFirst
AddLast
AddAt
AddAfter
AddBefore
RemoveFirst
RemoveLast
RemoveAt
RemoveAfter
RemoveBefore
At
Before
After
First
Last
LastIndex
GetLast
IndexOf
IsSorted
UnSort
Merge
ObjCompare
QSort
QSort
QSort
Class
Class_Name
IsA
ShowMembers

TObjArray	
fCont	fgIsA
fLowerBound	
fLast	
@~TObjArray	AddBefore
BoundsOk	FindObject
Init	FindObject
OutOfBoundsError	RemoveAt
GetAbsLast	Remove
TObjArray	RemoveRange
TObjArray	RecursiveRemove
operator=	At
Clear	UncheckedAt
Compress	Before
Delete	After
Expand	First
GetEntries	Last
GetEntriesFast	operator@[@]
GetLast	operator@[@]
GetObjectRef	LowerBound
GetObjectRef	IndexOf
IsEmpty	SetLast
MakeIterator	Randomize
Add	Sort
AddFirst	BinarySearch
AddLast	Class
AddAt	Class_Name
AddAtAndExpand	IsA
AddAtFree	ShowMembers
AddAfter	

AliTRDdEdxCalibHistArray
fgIsA
@~AliTRDdEdxCalibHistArray
AliTRDdEdxCalibHistArray
AliTRDdEdxCalibHistArray
operator=
Merge
GetArrayName
GetNameAt
GetIterator
GetHist
Class
Class_Name
IsA
ShowMembers