

| TObject | | |
|---------------------|------------------|---------------------|
| fUniqueID | kIsReferenced | kZombie |
| fBits | kHasUUID | kBitMask |
| fgDtorOnly | kCannotPick | kSingleKey |
| fgObjectStat | kNoContextMenu | kOverwrite |
| kCanDelete | kInvalidObject | kWriteDelete |
| kMustCleanup | kIsOnHeap | fgIsA |
| kObjInCanvas | kNotDeleted | |
| @~TObject | GetObjectInfo | operator new@[@] |
| MakeZombie | GetTitle | operator delete |
| DoError | HandleTimer | operator delete@[@] |
| TObject | Hash | operator delete |
| TObject | InheritsFrom | operator delete@[@] |
| operator= | InheritsFrom | SetBit |
| AppendPad | Inspect | SetBit |
| Browse | IsFolder | ResetBit |
| ClassName | IsEqual | TestBit |
| Clear | IsSortable | TestBits |
| Clone | IsOnHeap | InvertBit |
| Compare | IsZombie | Info |
| Copy | Notify | Warning |
| Delete | Is | Error |
| DistancetoPrimitive | Paint | SysError |
| Draw | Pop | Fatal |
| DrawClass | Print | AbstractMethod |
| DrawClone | Read | MayNotUse |
| Dump | RecursiveRemove | Obsolete |
| Execute | SaveAs | GetDtorOnly |
| Execute | SavePrimitive | SetDtorOnly |
| ExecuteEvent | SetDrawOption | GetObjectStat |
| FindObject | SetUniqueID | SetObjectStat |
| FindObject | UseCurrentStyle | Class |
| GetDrawOption | Write | Class_Name |
| GetUniqueID | Write | IsA |
| GetName | operator new | ShowMembers |
| GetIconName | operator new@[@] | |
| GetOption | operator new | |

| AliTRDmcmSim | | |
|---------------------|--------------------------|-------------------|
| fgkDmemAddrLUTConf | fgkFPshifts[4] | fDict[3] |
| fgkDmemAddrLUTConf | fgkInitialized | fPedAcc |
| fgkDmemAddrLUTConf | fgkDetector | fGainCounterA |
| fgkDmemAddrLUTStat | fgkRobPos | fGainCounterB |
| fgkDmemAddrLUTEnt | fgkMcmPos | fTailAmplLong |
| fgkDmemAddrLUTLeft | fgkRow | fTailAmplShort |
| fgkDmemAddrTracklet | fgkStimeBin | fHits[100] |
| fgkDmemAddrTracklet | fgkEDCR | fNHits |
| fgkDmemAddrDeflCut | fgkADCF | fFitReg |
| fgkDmemAddrNdrift | fgkMCMT | fDebugStream |
| fgkDmemAddrDeflCut | fgkTrackletArray | fgApplyCut |
| fgkDmemAddrDeflCut | fgkZSMMap | fgAddBaseline |
| fgkFormatIndex | fFitPtr[4] | fgStoreClusters |
| fgkMaxTracklets | fTrklBranchName | fgIsA |
| fgkAddDigits | fFeeParam | |
| fgkNCPU | fTrapConfig | |
| fgkNHitsMC | fDigitsManager | |
| @~AliTRDmcmSim | StoreTracklets | Raw |
| AliTRDmcmSim | GetTrklBranchName | Text |
| Init | SetTrklBranchName | GetPID |
| Reset | ProduceRawStream | PrintPidLutHuman |
| SetDebugStream | ProduceTrackletStream | PrintFitRegXml |
| GetDebugStream | Filter | PrintTrackletsXml |
| LoadMCM | ZSMMapping | PrintAdcDatTxt |
| NoiseTest | Tracklet | PrintAdcDatHuman |
| GetDataRaw | FilterPedestal | PrintAdcDatXml |
| GetDataFiltered | FilterGain | PrintAdcDatDatx |
| SetData | FilterTail | ReadPackedConfig |
| SetData | FilterPedestalInit | CheckInitialized |
| SetData | FilterGainInit | SetNTimebins |
| SetDataByPad | FilterTailInit | Sort2 |
| SetDataPedestal | FilterPedestalNextSample | Sort3 |
| GetApplyCut | FilterGainNextSample | Sort6To4 |
| SetApplyCut | FilterTailNextSample | Sort6To2Worst |
| GetAddBaseline | AddHitToFitreg | AddUintClipping |
| SetAddBaseline | CalcFitreg | AliTRDmcmSim |
| SetStoreClusters | TrackletSelection | operator= |
| GetStoreClusters | FitTracklet | Class |
| GetDetector | GetNHits | Class_Name |
| GetRobPos | GetHit | IsA |
| GetMcmPos | GetTrackletArray | ShowMembers |
| GetRow | Print | |
| GetCol | Draw | |
| WriteData | Cfdat | |