

TObject		
fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetObjectInfo	operator new@[@]
MakeZombie	GetTitle	operator delete
DoError	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
TObject	InheritsFrom	operator delete@[@]
operator=	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	Paint	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	Obsolete
Execute	SaveAs	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	
GetOption	operator new	

TNamed
fName
fTitle
fgIsA
@~TNamed
TNamed
TNamed
TNamed
operator=
Clear
Clone
Compare
Copy
FillBuffer
GetName
GetTitle
Hash
IsSortable
SetName
SetNameTitle
SetTitle
Is
Print
Sizeof
Class
Class_Name
IsA
ShowMembers

AliTriggerConfiguration	
kNMaxInputs	fPFProtections
kNMaxInteractions	fMasks
kNMaxFunctions	fDescriptors
kNMaxClasses	fClusters
kNMaxClusters	fClasses
kNMaxPFProtections	fVersion
kNMaxMasks	fgkConfigurationFileName
fInputs	fgIsA
fInteractions	
fFunctions	
@~AliTriggerConfiguration	GetFunctions
AliTriggerConfiguration	GetPFProtections
AliTriggerConfiguration	GetMasks
AddInput	GetClusters
AddInput	GetDescriptors
AddInteraction	GetClasses
AddInteraction	GetVersion
AddFunction	GetClassIndexFromName
AddFunction	GetClassNameFromIndex
AddPFProtection	GetTriggerClass
AddMask	Print
AddMask	WriteConfiguration
AddCluster	GetAvailableConfigurations
AddCluster	LoadConfiguration
AddDescriptor	LoadConfigurationFromS
AddDescriptor	IsSelected
AddClass	ProcessConfigurationLin
AddClass	operator=
AddClass	AliTriggerConfiguration
Reset	Class
GetActiveDetectors	Class_Name
GetTriggeringDetector	IsA
GetTriggeringModule	ShowMembers
GetInputs	
GetInteractions	