

Object		
fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetObjectInfo	operator new@[@]
MakeZombie	GetTitle	operator delete
DoError	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
TObject	InheritsFrom	operator delete@[@]
operator=	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	Paint	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	Obsolete
Execute	SaveAs	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	
GetOption	operator new	

AliTriggerRunScalers	
fVersion	fScalersRecord
fRunNumber	fScalersRecordESD
fnClasses	fgIsA
fClassIndex	
@~AliTriggerRunScalers	operator=
AliTriggerRunScalers	ReadScalers
GetVersion	CalculateMu
GetRunNumber	CalculateMu
GetNumClasses	GetDeltaScaler
GetClass	GetDeltaTime
GetScalersRecords	GetDeltaOrbits
GetScalersRecordsESD	GetScalerRate
GetScalersRecord	GetScalerRatePerBC
FindNearestScalersRecord	GetClassL2L0
GetScalersForEventClass	GetMuFromClassScaler
GetScalersDeltaForEvent	GetDeltaScalerForRun
GetScalersDeltaForRun	GetScalerRateForRun
ConsistencyCheck	GetClassL2L0ForRun
CorrectScalersOverflow	GetGraphScalerRate
CheckRunScalers	GetGraphScalerL2L0Ratio
SetVersion	GetGraphMu
SetRunNumber	Class
SetNumClasses	Class_Name
SetClass	IsA
AddTriggerScalers	ShowMembers
Print	
AliTriggerRunScalers	