

TObject		
fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetObjectInfo	operator new@[C]
MakeZombie	GetTitle	operator delete
DoError	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
TObject	InheritsFrom	operator delete@[@]
operator=	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitivePaint		SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	Obsolete
Execute	SaveAs	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	
GetOption	operator new	

TNamed
fName
fTitle
fgIsA
@~TNamed
TNamed
TNamed
TNamed
operator=
Clear
Clone
Compare
Copy
FillBuffer
GetName
GetTitle
Hash
IsSortable
SetName
SetNameTitle
SetTitle
Is
Print
Sizeof
Class
Class_Name
IsA
ShowMembers

AliJetHeader
fComment
fJetEtaMax
fJetEtaMin
fJetPhiMax
fJetPhiMin
fDebug
fBGMode
fRadius
fgIsA
@~AliJetHeader
AliJetHeader
AliJetHeader
GetComment
GetJetEtaMax
GetJetEtaMin
GetJetPhiMax
GetJetPhiMin
GetDebug
GetBGMode
GetRadius
SetComment
SetJetEtaMax
SetJetEtaMin
SetJetPhiMax
SetJetPhiMin
SetDebug
SetBGMode
SetRadius
Class
Class_Name
IsA
ShowMembers
Streamer
StreamerNVirtual

AliUA1JetHeader	
fEtSeed	fLegoNbinEta
fMinJetEt	fLegoNbinPhi
fMinMove	fLegoEtaMin
fMaxMove	fLegoEtaMax
fBackgMode	fLegoPhiMin
fPrecBg	fLegoPhiMax
fBackgStat	fConeRadius
fBackgCutRatio	fgIsA
fNAcceptJets	
@~AliUA1JetHeader	SetEtSeed
AliUA1JetHeader	SetMinJetEt
GetRadius	SetLegoNbinEta
GetMinMove	SetLegoNbinPhi
GetMaxMove	SetLegoEtaMin
GetEtSeed	SetLegoEtaMax
GetMinJetEt	SetLegoPhiMin
GetLegoNbinEta	SetLegoPhiMax
GetLegoNbinPhi	BackgMode
GetLegoEtaMin	SetPrecBg
GetLegoEtaMax	SetBackgStat
GetLegoPhiMin	SetBackgCutRatio
GetLegoPhiMax	SetNAcceptJets
GetBackgMode	PrintParameters
GetPrecBg	Class
GetBackgStat	Class_Name
GetBackgCutRatio	IsA
GetNAcceptJets	ShowMembers
SetRadius	Streamer
SetMinMove	StreamerNVirtual
SetMaxMove	