

TObject		
fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetObjectInfo	operator new@[@]
MakeZombie	GetTitle	operator delete
DoError	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
TObject	InheritsFrom	operator delete@[@]
operator=	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	Paint	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	Obsolete
Execute	SaveAs	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	
GetOption	operator new	

TKDTree<int,float>	
fDataOwner	fRange
fNNodes	fData
fTotalNodes	fBoundaries
fNDim	fIndPoints
fNDimm	fRowT0
fNPoints	fCrossNode
fBucketSize	fOffset
fAxis	fgIsA
fValue	
@~TKDTree@<int,float>	GetNPoints
TKDTree@<int,float>	GetBucketSize
TKDTree@<int,float>	FindNearestNeighbors
TKDTree@<int,float>	FindNode
Build	FindPoint
Distance	FindInRange
DistanceToNode	FindBNodeA
GetLeft	IsTerminal
GetRight	IsOwner
GetParent	KOrdStat
GetPointsIndexes	MakeBoundaries
GetNodePointsIndex	MakeBoundariesExact
GetNodeAxis	SetData
GetNodeValue	SetData
GetNNodes	SetOwner
GetTotalNodes	Spread
GetBoundaries	TKDTree@<int,float>
GetBoundariesExact	operator=
GetBoundary	CookBoundaries
GetBoundaryExact	UpdateNearestNeighbors
GetNPoints	UpdateRange
GetNDim	Class
GetNPointsNode	Class_Name
GetRowT0	IsA
GetCrossNode	ShowMembers
GetOffset	

TKDPDF
fgIsA
@~TKDPDF
TKDPDF
TKDPDF
TKDPDF
GetDataPoint
GetNodeIndex
DrawNode
TKDPDF
operator=
Build
Class
Class_Name
IsA
ShowMembers

TKDInterpolatorBase
kdN
kNHelper
kCOG
kSTORE
kWEIGHTS
fNSize
fNodes
fNodesDraw
fStatus
fLambda
fDepth
fAlpha
fRefPoints
fBuffer
fKDhelper
fFitter
fgIsA

@~TKDInterpolatorBase
Bootstrap
Eval
GetNodeIndex
GetAlpha
GetLambda
GetSize
GetCOGPoint
GetNodeInfo
GetNTNodes
GetRange
GetStatus
HasStore
UseCOG
UseWeights
DrawProjection
SetAlpha
SetCOG
SetStore
SetWeights
Build
operator=
Class
Class_Name
IsA
ShowMembers